

Scholastic Wizware™

There's a train to catch, a nation to save,
and a lot of thinking to do!

By Tom Snyder Productions

AGENT U.S.A.™

STATION



Commodore 64®;
disk drive;
joystick

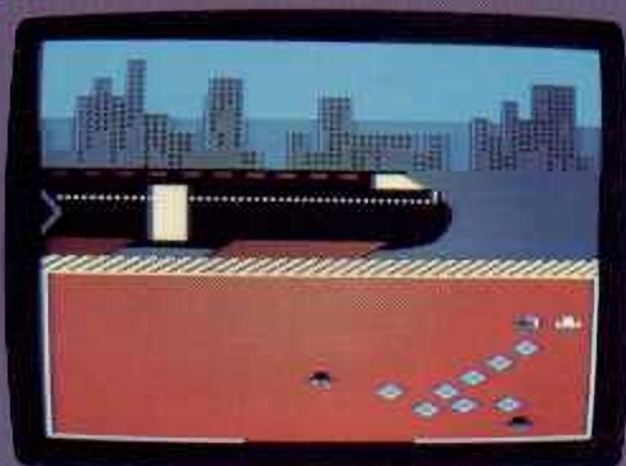
Whitehouse
Ages 9 and up

Scholastic Wizware™

Wizware programs are specially designed to help young people get the most fun out of learning and the most learning out of fun. Created by Scholastic, the largest publisher of children's books and magazines in the English-speaking world, Wizware programs are challenging, exciting, thought-provoking, and flexible.

AGENT U.S.A.

Designed and Developed by
Tom Snyder Productions, Inc.



Urgent! The FuzzBomb is on the loose, turning the nation's citizens into helpless FuzzBodies. You, AGENT USA, have been called in on the case. You must use your superior intelligence to find and stop the FuzzBomb before the entire nation is fuzzed! You will receive secret crystals that will help protect you. But watch out—the FuzzBomb is after you too!

This package contains a top secret Information File. Use the facts you'll find in it to locate and disarm the dangerous FuzzBomb. To find the FuzzBomb, you must ride the train network that crisscrosses the country. For the latest information on the Fuzz situation, make sure you check in at the InfoBooth in each capital city.

There's a train to catch, a nation to save, and lot of thinking to do!

AGENT USA—your ticket to adventure.

Contents: 1 disk, 1 handbook, 1 poster, 1 AGENT USA map, AGENT USA stickers

Learning Opportunities: Map reading; U.S. geography; critical thinking and math skills

Illustrations by Kim Whitesides, Leo Pando

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